

Benthos aka *Benthosruthsa*
Red Dragon

Age: 940	Age Category : 10 Seasoned
Hit Dice: 26	Hit Points: 248
Armor Class: 33 [30]	Damage Bonus: +10
Spell Resistance: 4	Intelligence: 24
Alignment: Chaotic Evil	Saves: M&P +6 + 3 +26 = +35

Size: 52'6" Move: 60' / 225' Flying [15' Step on ground, 60' Step in Air]

Attacks: 5 (Not on single target)

Claws:	+13 To Hit	Damage 2d6 + 3
Wing:	+13 To Hit	Damage 2d8 + 5
Tail:	+13 To Hit	Damage 2d8 +10
Bite	+13 To Hit	Damage 6d10 + 10

Items: Ring of Protection +3

Ring of Spell Storing [10 Levels:

@6th Level: Mirror Image 18rds,

@14th Dispel Magic - Range 150'

@9th Level: Cure Critical Wounds 5d8 + 5

Periapt Proof Against Poison

Powers:

Immune to Fire

Breath Weapon: Fire [120ft Range 60' Cone - 60' long and 60' wide at end] 26d10 3/Day

Deepvision/Darkvision 120'

Immune to Sleep & Paralysis

Frightful Presence [300' Radius]

Windblast [While Flying: Dex Check or be knocked prone]

Saves +6

Locate Object 3/Day

Suggestion 3/Day

**Dragon Luck: +1 to any 1 roll /rd

Wizard Spells: 7 1st 1 2nd as 10th Level Wizard

Alter Size

Burning Hands {1d2 + 10}

Floating Disk

Identify

Protection from Law /30rds

Shield 60/rds

Unseen Servant

Invisibility

[Exp: 59,510]

5000 + 4758 + 3100 spell, 3100 3+ attack, 3100 vision, 4300 5 attack, 4300 6d10 damage, 5300 breath, 4300 immune fire, 3100 immune sleep/charm, 4300 fear, 3100 wind, 4300 extra spells, 3100 flying, 4300 Spell resistance/save

Treasure Horde: [Coin Golem - See Below]

75,000cp
120,000sp
85,500gp
2,000pp
1,250 Quartz Crystals [10gp each]
12 Obsidian Disks [150gp each]
16 Carnelians [400gp each]
2 Black Pearls [1000gp each]
10 Black Star Sapphires [1500gp each]

Figurine of the White Roc*

+2 Bronze Greek Ensemble [Ac 7 Weight 20lbs], +2 Bronze Shield, +2 Wolf Spear
5 +1 Broadsword [Match Set - Silvered Hilts, Green Gemstone]
2 +1 Silver Daggers [Ruby, Emerald Pommel Stones +500gp to price]
+2 Shortsword [Carried by ancient Hobbit Hero: +1 Saves if Wielder is Good]
+3 Shield [Sonic Resistance: 10pts]
60 +2 Crossbow Bolts [3 Cases]
Hat of Disguise
Bag of Holding (Type IV)
Scroll - 5th Spell MU Teleport, Animate Dead
Wand of Neutralize Poison [22]
Wand of Detect Chaos[15]
Belt of Giant Strength [20]
Tome of Clear Thought
Lyre of Building
+4 Two-Handed Sword
Wand of Fireball [11]
Intact Wooden Carriage in good condition [500gp]
Painting {1900gp} Lord Morro Stormwarden one of the founders of Midnorth
25 Bottles of Moonwine [well over 400 years old 1250gp per bottle]

Coin Golem

HD: 16 Hp: 160
Ac: 28 MV: 40" [0"] can't move beyond horde
Saves: P At: 2 Damage: 2d6
Coin Spray: 40ft x 20ft cone 4d6 damage [3/day] - Reduce horde by 10,000 coins [copper first]
Immune to Magic* [Coins can be removed -1HD for every 10,000 coins removed]

XP: 10,000 + 16 [12,560xp]

Tactical:

Invisibility after first breath to re-charge?

Dispel Magic before second breath to ensure kill.

Grapple and dive into Lava since Benthos would take no damage from the lava.

Mirror Image when fully engaged in Melee.

1st Round Shield [60 rounds] - 2nd Round Flying - 3rd Pro Law [30 rounds] Ac 35 vs ??

Dispel Magic -> Dive Attack to drive the Bear into the Lava

Invisible After Bear -> Set up Breath

Mirror Image -> Pro Law

Windblast -> Can buy a round if dex saves are failed.

Magic Mouths [12]: Starting on First Island each set fires in 1 round. 4 rounds to fire all.

1st Set: Master! x3 Master, Master, Master

2nd Set: Someone approaches.... Approaches, Approaches

3rd Set: Bow before the Fiery Lord! Bow, Bow

4th Set: Master, Master

Benthos Speaks:

"Hoha, What is this, you really are fools. You think that scurrying around the ruins has made you hero's. I am afraid you have overreached this time. Ah [wings stretching] it has been long since I've enjoyed a good slaughter."

Before Dispel....

"Why look at all the power wrapped around that one, lets see how he fair with out it...POP"