

Name: Kella
Race: 1/2 Elf
Alignment: True Neutral

Level: 9th
Class: Druid
Age: 78

Strength: 12
Intelligence: 11
Wisdom: 16 +2
Constitution: 13 +1
Dexterity: 16 +2
Charisma: 15 +1

Hit Points: 60
Armor Class: 12
AC Flatfooted: 10
Prime Attributes: Wis, Dex

Height: 5'6"
Weight: 116

Eyes: Green
Hair: Brown

Movement: 30ft
Deity: Lii

Languages: Common, Druidic, Elven
Combat [BtH +4]

Druid Spells: 5 5 5 3 2 1
0th: First Aid x2, Endure Elements, Create Water, Light
1st: Calm Animals, Shillelagh, Faerie Fire, Magic Stones, Obscuring Mist
2nd: Barkskin, Cure Light Wounds, Heat Metal, Summon Swarm, Produce Flame
3rd: Neutralize Poison, Remove Disease, Meld into Stone
4th: Cure Serious Wounds, Dispel Magic
5th: Wall of Fire

<u>Weapons</u>	<u>TotalToHit</u>	<u>Damage</u>
Dagger	+4	1d4 +0

Powers/Abilities:

Nature Lore (Wis) [Class]
Resist Elements (+2 Saves vs Fire,Water,Air,Earth,Cold,Lightning) [Class]
Woodland Stride [Class]
Totem Shape [Eagle, Wolf, Eel]

Equipment:

Phylactery of Change* [Any Totem Shape]

Magic:

Standard Items:

Animal:

Wealth:

Platinum: 0

Gold: 0

Silver: 0

Copper: 0

Experience: 315,826

Next Level: 400,001

Stored Items: